

JSXGraph: To Numbas and beyond

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What is JSXGraph



What is JSXGraph?

- A JavaScript library developed at Bayreuth University
- A way of producing interactive graphics in web sites and Numbas
- Freely available under Creative Commons licence
- Has an active user community and is well documented
- Includes it's own scripting language, "JessieCode"

JSXGraph within Numbas

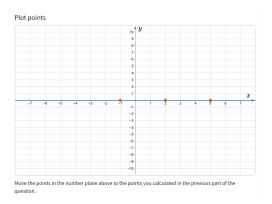


JSXGraph within Numbas.

- Minimises reliance on external systems to generate the interactive elements
- Integrates with Numbas variables and marking algorithm
- Faster rendering than extensions relying on external servers
- Can be integrated with TikZ and other LaTeX graphics packages



Basic example



incorporates user's input in marking algorithm



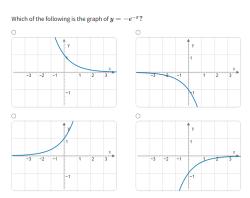
Using variables in JSXGraph elements

```
1 | dessiecode(800,500,[-450,{a}+0.5,450,-{a}-0.5],"""
 2 yaxis = axis( [0,0],[0,1] ) <<
    ticker or
       ticksdistance: 0.5.
       insertticks: false
     withLabel: true.
                                                                                                   1 | dessiecode($00,{axesV},[{left},{top},{right},{bottom}],
    name: '$f(\\\theta)$',
                                                                                                   2 "aLabel={aLabel};bLabel={bLabel};cLabel={cLabel};ab={ab};bc={bc};XCoordOfRA=
    useMathiax: true.
                                                                                                     (XCoordOfRA); YCoordOfRA=(YCoordOfRA); hSMPX=(horizontalSideMidpointX); hSMPY=
18 label: <<pre>consition: 'urt'. fontSize: 28. offset: [18.-18]>>
                                                                                                     (horizontalSideMidpointY):vSMPX=(verticalSideMidpointX):vSMPY=(verticalSideMidpointY):hvpMPX=
11 >>;
                                                                                                     {hypotenuseMidpointX};hypMPY={hypotenuseMidpointY};hAHP0=
                                                                                                     (horizontalAngleHorizontalPoint[0]); hAHP1=(horizontalAngleHorizontalPoint[1]); hAVP0=
13 xaxis = axis( [0,0],[1,0] ) <<
                                                                                                     (horizontalAngleVerticalPoint[0]):hAVPl=(horizontalAngleVerticalPoint[1]):horizontalLabelPosition=
    ticks: <<
                                                                                                     {horizontalLabelPosition}; verticalLabelPosition={verticalLabelPosition}; hypotenuseLabelPositionX=
      ticksdistance: 90.
                                                                                                     (hypotenuseLabelPositionX):hypotenuseLabelPositionY={hypotenuseLabelPositionY}:"+safe(""" //
      insertticks: false
                                                                                                    [1.t.r.b]
                                                                                                      point(0,0) <<id:'A', fixed: true, snapToGrid: false, withLabel: false, showInfobox: false, size:
18 withLabel: true.
19 name: '$\\\\theta$'
                                                                                                  4 point(ab,0) <<id:'B', fixed: true, snapToGrid: false, withLabel: false, showInfobox: false,
    useMathiax: true.
                                                                                                    size: 0>>;
21 label: <<pre>cosition: 'urt', fontSize: 20, offset: [-10,10]>>
                                                                                                   57 hAngle = function() {if (ab>0) {
                                                                                                         if (bc>0) {
24 functiongraph('{function}', -450, 450) <<highlight: false, strokeWidth: 2>>;
                                                                                                           return angle(B,A,C) <<name:'x', type:'sector', orthoType:'square', withLabel: true, label:
25 ***.
                                                                                                     <<offset: [10,0], fontSize: 20, color: 'black'>>>>;
26 [
                                                                                                         ) else (
      "axis": false
28 1)
```

- Use of variable values in JessieCode with and without safe mode
- Uses Numbas variables in graphic



Use JSXG as multiple choice options



▶ JSXGraphics created as functions not Numbas variables



TikZ and JSXGraph

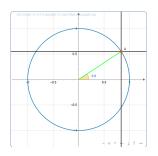


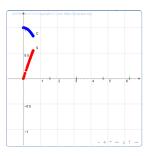


- Use LaTeX+TikZ to generate svgs, embedded in Numbas and coordinate systems can be synched
- Static complex graphics as svg not generated by JSXGraph



JSXGraph in web page





- ▶ JSXGraph object embedded in web page via iFrame
- ► Interactivity across two boards

Thank you



Questions?